THE KING OF FIGHTERS '99 ™

Weak Punch • Weak Kick • Strong Punch • Strong Kick	A • B • C • D
Recovery Roll•Body Blow	A B • C D
Back • Front Evade	← • → A B
Guard Cancel Body Blow	← • ↙ C D
Guard Cancel Back • Front Emergency Evade	block ← • → A B
Retreat • Forward Dash • Run	← ← • → → • → →
Taunt	START
Striker Call	B C
Throw	close ← • → C • D
↳ Bonus Striker Call	B C
Counter Mode Activate	A B C

Needs 3 power stocks. Can execute Desperation Moves, Guard Cancels and Guard Escapes indefinitely. If life is flashing red, Super Desperation Moves are unavailable.

Light normals inflict much more hitstun, comparable to heavy normals.

Armor Mode Activate	B C D

Needs 3 power stocks, the damage the player takes from enemy attacks decreases.

When struck by the opponent once in the middle of an attack, the player attack resumes as normal

Desperation Moves, Super Desperation Moves, Guard Cancels and Guard Escapes are unavailable.

Super Cancel	S. CANCEL

Special move cancellable into Desperation Move or Super Desperation Move

Play as Kyo Kusanagi and Iori Yagami	Use Unibios

Desperation Move

Need 1 Stock to execute. When your energy bar is flashing all DM will be Super Desperation Move

Move	Command
One Inch	→ A
Knee Assault	→ B
Spot Pile	close ← • → C
Knee Strike	close ← • → D
Iron Trigger	↓↘→ A • C
↳ Second Shoot	→ B
↳ Second Shell	→ D
↳ Blackout	← B • D
Crow Bites S. CANCEL	→↓↘ A • C
↳ 2nd Bites	→ B • D
With C version of Crow Bites	
Minute Spike	↓↙← B • D
Blackout	↓↘→ B • D
Minute Spike	air ↓↙← B • D
↳ Narrow Spike S. CANCEL	ground ↓↙← B • D
Heat Drive	↓↘→ ↓↘→ A • C hold
Chain Drive	↓↘→ →↘↓↙← A • C

Move	Command
Mongolian	→ A
Shisaku	↘ C
Dynamite Drop	close ← • → C
Choking Vice	close ← • → D
System 1: Maxima Scramble	↓↘→ A
↳ Double Bomber S. CANCEL	↓↘→ A
↳ Bulldog Press	↓↘→ A
System 2: Maxima Scramble	↓↘→ C
↳ Skull Crush S. CANCEL	↓↘→ C
↳ Centuron Press	→ B • D
M-4 Type Vapour Cannon	↓↙← A • C
M-11 Type Dangerous Arch	close ←↙↓↘→ B • D
Bunker Buster	↓↘→ →↘↓↙← A • C
Maxima Revenger	close ←↙↓↘→ ←↙↓↘→ B • D

BENIMARU NIKAIDO

Move	Input
Jack Knife Kick	→ B
Flying Drill	air ↓ D
Spinning Knee Drop	air close ← ~ ↓ ~ → C • D
Catch and Shoot	close ← • → C
Front Suplex	close ← • → D
(Taikû) Raijin Ken S. CANCEL	air A • C
Shinkuu Katategoma S. CANCEL	A • C
Iai Geri	B • D
↳ Handou Sandan Geri S. CANCEL	↓ ↑ B • D
Super Inazuma Kick	B • D
Genei Hurricane	B • D
Raikou Ken	A • C

SHINGO YABUKI

Move	Input
Ge Shiki: Goufu 'Kakkodake'	→ B
Hatsugane	close ← • → C
Issetsu Seoi Nage Fukanzen	close ← • → D
100 Shiki: Oniyaki Mikansei	A • C
101 Shiki: Oborogurama Mikansei	B • D
114 Shiki: Aragami Mikansei	A
115 Shiki: Dokugami Mikansei	C
212 Shiki: Kototsuki Mikansei S. CANCEL	B • D
Shingo Kinsei Ore Shiki Nietogi	close B • D
Shingo Kick	B • D
Ge Shiki: Kake Hourin	A • C
Shingo Kinsei Ore Mu Shiki	A • C

TERRY BOGARD

Move	Input
Hammer Punch	→ A
Rising Upper	↘ C
Grasping Upper	close ← • → C
Buster Throw	close ← • → D
Power Wave	↻ A
Round Wave S. CANCEL	↻ C
Burn Knuckle	↺ A • C
Rising Tackle S. CANCEL	↓ ↑ A • C
Crack Shoot	↺ B • D
Power Charge	↻ B • D
↳ Power Dunk S. CANCEL	↻z B • D
Power Shoot S. CANCEL	↻z B • D
Power Drive S. CANCEL	↻z A • C
High Angle Geyser	↻ ↻ B • D
Power Geyser	↺ ↙ → A • C

ANDY BOGARD

Move	Input
Uwa Agito	→ B
Age Omote	↘ A
Gourin Kai	close ← • → C
Kakekomi Nage	close ← • → D
Hishô Ken S. CANCEL	↺ A
Geki Hishô Ken	↺ C
Shôryûdan	↻z A • C
Kûhadan	↻ B • D
Ukabe Haisuishou	close ↻ A • C
Zaneiken	↙ → A • C
↳ Shippu Ouken S. CANCEL	↻ A • C
Genei Shiranui	air ↻ B • D
↳ Shimo Agito S. CANCEL	A • C
↳ Uwa Agito	B • D
Zanei Ryûsei Ken	↺ ↻ A • C
Chou Reppadan	↺ ↙ → B • D

MAI SHIRANUI

Move	Input
Sankaku Tobi	air corner ↗
Tsubakuro no Mai	→ B
Benitsuru no Mai	↘ B
Daiwa Fuusha Otoshi	air ↓ A
Ukihane	air ↓ B
Yurazaume	air ↓ D
Shiranui Gourin	close ← • → C
Fuusha Kuzushi	close ← • → D
Yume Sakura	air close ← ~ ↓ ~ → C • D
Kachousen S. CANCEL	↷ A • C
Ryuuenbu S. CANCEL	↶ A • C
Musasabi no Mai Kûchû	air ↶ A • C
Musasabi no Mai Chijou	↓ ↖ ~ ↗ A • C hold
↳ Ukihane	↓ B • D
↳ Yurazaume	↓ A • C
↳ Toukajou Tsubute	close ↶ B • D
Koyasen Tori	↶ B • D
Hissatsu Shinobi Bachi	↷ B • D
Hana Arashi	↷ ↷ A • C
Hôô no Mai	↶ ↶ A • C
Chou Hissatsu Shinobi Bachi	↶ ↷ B • D

JOE HIGASHI

Low Kick	→ B
Sliding	↘ B
Hiza Jigoku	close ← • → C
Leg Throw	close ← • → D
Bakuretsu Ken	A • C tap
↳ Bakuretsu Finish	A • C
Hurricane Upper S. CANCEL	A • C
Ôgon no Kakato	B • D
Tiger Kick S. CANCEL	B • D
Slash Kick	B • D
Bakuretsu Hurricane Tiger Kakato	A • C
Shijou Saikyou no Low Kick	B • D hold
Screw Upper	A • C

RYO SAKAZAKI

Hyouchuu Wari	→ A
Jôdan Uke	→ B
Gedan Uke S. CANCEL	↓ B
Tani Otoshi	close ← • → C
Tomoe Nage	close ← • → D
Koô Ken S. CANCEL	A • C
Koho Shippu Ken S. CANCEL	A • C
Koho S. CANCEL	A • C
Zan Retsu Ken	→ ← → A • C
Mouko Raijin Setsu	B • D
Hien Shippû Kyaku	B • D
Tenchi Haoh Ken	A • C
Haô Shôkô Ken	→ A • C
Ryûko Ranbu	A • C

THE KING OF FIGHTERS '99

ROBERT GARCIA

Kouryuu Gokya Geri	← • → A
Ryuu Hanshuu	← • → B
Nidan Sokudou Geri	↘ B
Hien Ryuu Jin Kyaku	air ↘ B • D
Ryuutobi Kyaku	close ← • → C
Kubikiri Nage	close ← • → D
Ryû Geki Ken	← → A • C
Ryuu Zanshou	↓ ↑ B • D
Hien Senpû Kyaku	← → B • D
Sen'en Renbu Kyaku S. CANCEL	close ↓ ↑ A • C
Muei Shipû JuudanKyaku	↺ ↻ B • D
Haô Shôkô Ken	→ ↻ A • C
Ryûko Ranbu	↻ ↻ A • C

YURI SAKAZAKI

Tsubame Yoku	→ A
Senkai Kyaku S. CANCEL	→ B
↳ Tsuika Kôgeki	B
Oni Harite	close ← • → C
Silent Nage	close ← • → D
Tsubame Otoshi	air close ← ~ ↓ ~ → C • D
Koô Ken · Haô Shôkô Ken	↻ A • C hold
Yuri Chô Knuckle	↺ A • C hold
Yuri Chô Upper S. CANCEL	↻ A • C
↳ Kuuga	↻ A • C
With C version of Yuri Chô Upper	
Rai Ou Ken	↻ B • D
Yuri Chô Mawashi Geri	↺ B • D
Hyakuretsu Binta	↻ → B • D
Metsuki Zan Kuuga	↻ ↻ A • C
Hien Hôô Kyaku	↻ ↻ B • D
Shin Cou Upper	↻ ↻ B • D

TAKUMA SAKAZAKI

Oni Guruma	→ A
Hisha Otoshi	← A
Kawara Wari	→ B
Keima Uchi	↘ B
Oosotogari	close ← • → C
Ippon Seoi Nage	close ← • → D
Koô Ken S. CANCEL	↻ A • C
Mouko Senkai Kyaku S. CANCEL	↺ A • C
Zan Retsu Ken	→ ← → A • C
Shôran Kyaku	↺ B • D
Hien Shippû Kyaku	↙ → B • D
Sanchin no Kata S. CANCEL	↓ ↓ A • C hold
Shin Kishin Geki	close ↻ ↻ A • C
Haoh Shi Koô Ken	→ ↺ A • C hold
Ryûko Ranbu	↻ ↺ A • C

LEONA HEIDERN

Heidern Inferno	air close ← ~ ↓ ~ → C • D
Strike Arch	← • → B
Leona Crush	close ← • → C
Audel Buckler	close ← • → D
X Caliber S. CANCEL	air ↺ A • C
Baltic Launcher	← → A • C
Moon Slasher S. CANCEL	↓ ↑ A • C
Ground Saber S. CANCEL	← → B • D
↳ Gliding Buster	→ D
With D version of Ground Saber	
Earring Bakudan Ichi	↺ B • D
Earring Bakudan Ni	↺ B • D
↳ Kibaku S. CANCEL	↺ B • D
Grateful Dead	↻ ↻ A • C
Rebel Spark	↺ ↺ B • D
V Slasher	air ↻ ↺ A • C

RALF JONES

Dynamite Headbutt	close ← • → C
Northern Lights Bomb	close ← • → D
Vulcan Punch	A • C tap
Can move with →	
Gatling Attack S. CANCEL	← → A • C
Kyuukouka Bakudan Punch	↓ ↑ A • C
Kyuukouka Bakudan Air Punch	air ↻ A • C
Super Argentine Backbreaker	close ↻ B • D
Ralf Kick	B • D hold
Ralf Tackle S. CANCEL	↻ B • D
Umanori Vulcan Punch	↻ ↻ B • D
Bari Bari Vulcan Punch	↻ ↻ A • C
Galactica Phantom	↻ ↻ A • C

CLARK STILL

Stomping S. CANCEL	→ B
Nageppanashi German	close ← • → C
Fisherman Buster	close ← • → D
Death Lake Drive	air close ← ~ ↓ ~ → C • D
Gatling Attack S. CANCEL	← → A • C
Mount Tackle	↻ A • C
↳ Clark Lift	↓ ↓ A
↳ Lift (D.D.T.)	↓ ↓ C
↳ Rolling Cradle	↓ ↓ B • D
Napalm Stretch	close ↻ A • C
↳ Flashing Elbow	↻ A • C
Frankensteiner	↻ B • D
↳ Flashing Elbow	↻ A • C
Super Argentine Backbreaker	close ↻ B • D
↳ Flashing Elbow	↻ A • C
Running Three	↻ ↻ B • D
Ultra Argentine Backbreaker	close ↻ ↻ A • C

WHIP

Move	Input
Alpha	close ← • → C
Zed	close ← • → D
Whip Shot	→ A tap
Desert Eagle	A • C tap
Assassin Strike 'Code: BB'	A • C • B • D
Boomerang Shot 'Code: SC' S. CANCEL	A • C
Hook Shot 'Code: Kaze' (Wind)	air A • C
Strength Shot Type A Code: Yuuetsu S. CANCEL	A hold
↳ Strength Shot Type D Code: Ame	D
Strength Shot Type B Code: Chikara S. CANCEL	B hold
↳ Strength Shot Type D Code: Ame	D
Strength Shot Type C Code: Shouri S. CANCEL	C hold
↳ Strength Shot Type D Code: Ame	D
Sonic Slaughter 'Code: KW'	A • C

ATHENA ASAMIYA

Move	Input
Renkantai	→ B
Phoenix Bomb	air ↓ B
Sankaku Tobi	air corner ↗
Psychic Throw	close ← • → C
Bit Throw	close ← • → D
Psychic Shoot	air close ← ~ ↓ ~ → C • D
Psycho Ball S. CANCEL	A • C
Psycho Sword S. CANCEL	air A • C
Psychic Teleport	B • D
Phoenix Arrow S. CANCEL	air B • D
Psycho Shoot	A • C
Psycho Reflector	B
New Psycho Reflector	D
Phoenix Fang Arrow	air B • D
Shining Crystal Bit	air A • C
↳ Crystal Shoot	A • C
↳ Cancel	A B C D

SIE KENSOU

Move	Input
Kobobute	→ A
Gosentai	→ B
Sunda	close ← • → C
Tomoe Nage	close ← • → D
Sen Shippo S. CANCEL	◟↶ A • C
Ryuu Sou Geki	air ◟↶ A • C
Ryuu Renga Chiryuu	⟲ A
Ryuu Renga Tenryuu	⟲ C
Ryuu Gakusai S. CANCEL	↶↘ B • D
Senkyuu Tai S. CANCEL	◟↷ B • D
Ryuu Renda	↷↘ A • C tap
Chouryuu Renken	◟↷ ◟↷ A • C
Shinryuu Seioh Rekkyaku	◟↷ ⟲ B
Shinryuu Tenbu Kyaku	◟↷ ⟲ D

CHIN GENTSAI

Move	Input
Suibo Hyoutan Geki	→ A
Gou Inshu	close ← • → C
Sakaashi Nage	close ← • → D
Suihaikou	◟↷ A • C
↳ Fun'en Kou	◟↷ A • C
↳ Gou'en Shourai: Kai S. CANCEL	↷↘ A • C
↳ Kaiten-teki Kuutotsuken	⟲↗ B • D
↳ Cancel	A B C D
Hyoutan Geki	◟↶ A • C
Suikan Kan'ou	↓ ↓ A • C
↳ Choushuu Rikugyo S. CANCEL	→ A • C
↳ Kaiten-teki Kuutotsuken	→ B • D
Bogetsu Sui	↓ ↓ B • D
↳ Ryuu Ja Hanhou S. CANCEL	↑ B
↳ Rigyo Hanhou	↑ D
↳ Kaiten Teki Kuutotsuken	→ B • D
Kaiten Teki Kuutotsuken	⟲↗ B • D
Gou'en Shourai	◟↷ ⟲ A • C
Gouran Enpou	◟↷ ◟↷ A • C

Sankaku Tobi	air corner ↗
Soushou	air ↓ A
Hikida	air ↓ B
Kawasaki	→ A
Senheki Shuu	→ B
Senshou Shuu	↘ B
Rikatsu Shuu	↘ D
Sliding	↓ D
Genei Tougi	close ← • → C
Critical Throw	close ← • → D
Psycho Ball Attack: Raise S. CANCEL	↻ A
Psycho Ball Attack: Front S. CANCEL	↺ A
Psycho Ball Attack: Air Front	air ↺ A
Psycho Ball Attack: Bound S. CANCEL	↻ B
Psycho Ball Attack: Air Bound	air ↻ B
Psycho Ball Attack: Reflect	↺ B
Psycho Ball Crash: Raise S. CANCEL	↻ C
Psycho Ball Crash: Front S. CANCEL	↺ C
Psycho Ball Crash: Air Front	air ↺ C
Psycho Ball Crash: Bound	↻ D
Psycho Ball Crash: Air Bound	air ↻ D
Psycho Ball Crash: Reflect	↺ D
Psycho Ball Attack: SP	↺ ↺ A • C
Psycho Ball Crash: SP	↺ ↺ B • D
Psycho Ball Crash: DX III	→ ↻ A C

Move	Command
Trap Kick	→ B
Sliding Kick	↘ D
Hold Rush	close ← • → C
Hook Buster	close ← • → D
Mirage Dance S. CANCEL	close ←↙↓↘→ A • C
Mirage Kick S. CANCEL	←↙↓↘→ A • C
Venom Strike S. CANCEL	↓↘→ B
Double Strike S. CANCEL	↓↘→ D
Trap Shot	→↓↘ B • D
Surprise Rose	→↓↘ A • C
Tornade Kick	←↙↓↘→ B • D
Silent Flash	↓↙← ↓↙← B • D
Illusion Dance	↓↘→ ←↙↓↘→ B • D

Move	Command
Hammer Arch	← • → A
Double Rolling	← • → B
Climbing Arrow	↘ B
Victor Nage	close ← • → C
Head Nage	close ← • → D
Spin Fall	↓↘→ A • C
↳ M. Spider	↓↘→ A • C
Real Counter	↓↙← A • C
↳ Backdrop Real	←↙↓↘→ A • C
↳ Head Crash	←↙↓↘→ B • D
M. Reverse Facelock	counter ↓↙← B
M. Head Buster	counter ↓↙← D
Vertical Arrow S. CANCEL	→↓↘ B • D
↳ M. Snatcher	→↓↘ B • D
Straight Slice S. CANCEL	← → B • D
↳ Crab Clutch	↓↘→ B • D
M. Splash Typhoon	close ←↙↓↘→ ←↙↓↘→ B • D
M. Splash Rose	↓↘→ ←↙↓↘→ A • C

KASUMI TODOH

Hiji Ate	→ A
(throw) Maki Age	close ← • → C
(throw) Aiki Nage	close ← • → D
(throw) Tatsumaki Souda S. CANCEL	close ↻ A • C
Kasane Ate S. CANCEL	air ↻ A • C
Hakusan Tou S. CANCEL	↺ B • D
Senkou Nagashi	↺ A • C x3
Messhin Muto: Jôdan Atemi	counter ↻ B
Sasshou Inshuu: Chûdan Atemi	counter ↻ D
Chou Kasane Ate	↻ ↻ A • C hold
Shingan: Kuzu Otoshi	counter ↻ ↻ A • C

LI XIANGFEI

Sou Shouda	→ A
Kyuuho: Kosentai	→ B
Fukuho: Kosentai	↘ D
(throw) Kadoma	close ← • → C
(throw) Ryokuchi Kou'en	close ← • → D
(throw) Senri Chuu'ou	↻ B
↳ Kankuu	↻ B
(throw) Banhaku Kou'en	↻ → A • C
↳ Ekisupo S. CANCEL	↺ A • C
Nanpa S. CANCEL	↻ A • C
Senri Chuu'ou: Shihnsaiha	↻ D
Esaka: Atemi Kougeki S. CANCEL	↺ A • C
Tenpou Zan S. CANCEL	↻ B • D
Chao Bai Long	↻ ↻ A
Da Tie Ren	↻ ↻ B • D
Majinga	close ↻ ↻ A • C

JHUN HOON

Ryouko Geki	→ B
↳ Ryouko Stance	B hold
Ryuurou Shuu S. CANCEL	air ↓ B
Soshuu Jin	↓ ↓ A
Ryouko Jin	↓ ↓ B
Haiki Jin	↺ A • C
Han Getsu Zan	↺ B • D
Kuu Sajin	↓ ↑ A • C
Handou Geki	close ← • → C
Kai Senpû	close ← • → D

SOSHUU STANCE

Kirikae Kôgeki	← • → B
Shuusou Kyaku (Jôdan) S. CANCEL	↑ C
Shuusou Kyaku (Gedan) S. CANCEL	C
Taikyoku Ha S. CANCEL	D
Kirikae Dousa (Ryouko Stance)	B hold

RYOUKO STANCE

Shuuko Geki	↓ C
Hiko Geki S. CANCEL	↑ C
Kirikae Kôgeki	← • → A
Mouko Geki	C
Taikyoku Hi	D
Kirikae Dousa (Soshuu Stance)	A hold
Hôô Tenbu Kyaku	air ↻ ↻ B • D
Hôô Ressou Kyaku	↻ ↻ B • D
Hôô Ressou Kyaku	↻ ↻ B D

KIM KAPHWAN

Kuuren Geki	→ A
Nerichagi	→ B
Kubikime Otoshi	close ← • → C
Sakkyaku Nage	close ← • → D
Hishô Kyaku S. CANCEL	air ↻ B • D
Han Getsu Zan	↺ B • D
Hien Zan	↓ ↑ B • D
↳ Tenshô Zan	↓ D
With D version of Hien Zan	
Haki Kyaku S. CANCEL	↓ ↓ B • D
Ryûsei Raku S. CANCEL	← → B • D
Hôô Hiten Kyaku	↻ ↻ B • D
Hôô Kyaku	air ↺ ↙ → B • D

CHANG KOEHAN

Hike Nage	↘ A
Hagangeki	close ← • → C
Kusari Jime	close ← • → D
Tekkyu Funsai Geki S. CANCEL	← → A • C
Tekkyu Dai Kaiten	A • C tap
↳ Cancel	A B C D
Tekkyu Taiko Uchi	↻ B • D
Dai Hakai Nage	close ↺ → A • C
Tekkyu Dai Bousou	↻ ↺ A • C
Tekkyu Dai Bokusatsu	↻ ↻ B • D
Tekkyu Dai Assatsu	↻ ↻ A • C

Move	Input
Sankaku Tobi	air corner ↗
Mukuro Zuki	← • → A
Toorima Geri	← • → B
Zujou Sashi	close ← • → C
Geketsu Tsuki	close ← • → D
Kaiten Tobisaru Zan	↶ A • C
↳ Kishuu Tobisaru Tsuki	A • C
Tatsumaki Shipû Zan	↓ ↑ A • C
Senpû Hien Sashi	← → A • C
↳ Houkou Tenkan	any direction A • C • B • D x2
Hishô Kuu Retsu Zan	↓ ↖ ~ ↗ B • D hold
↳ Houkou Tenkan	any direction A • C • B • D x2
Hishô Kyaku S. CANCEL	air ↷ B • D
Hien Zen	↶ B • D
Shin Chouzetsu Tatsumaki Shinkuu Zan	↶ ↶ A • C
Can move with ← or →	
Shin Chouzetsu Rin-kaiten Toppa	air ↷ ↷ A • C
Hôô Kyaku	↷ ↶ B • D

Move	Input
Kurogami	→ A
Honofuri	→ B
Migiri Ugachi	↘ C
Hatsugane	close ← • → C
Issetsu Seoi Nage	close ← • → D
Yami Barai	↷ A • C
Aoki S. CANCEL	↶ A • C
Shiki Kai	↷ B • D
Oboro Guruma	→ ↓ ↘ B • D
Orochinagi	↶ ↷ A • C hold

KYO-2

Move	Input
Naraku Otoshi	air ↓ C
Goufu You	→ B
Hatsugane	close ← • → C
Issetsu Seoi Nage	close ← • → D
Aragami	A
↳ Kono Kizu	A • C
↳ Migiri Ugachi Kai S. CANCEL	A • C
↳ Nanase S. CANCEL	B • D
↳ Yano Sabi	A • C
↳ Migiri Ugachi S. CANCEL	A • C
↳ Nui Tsumi S. CANCEL	B • D
Dokugami	C
↳ Tsui Yomi	A • C
↳ Batsu Yomi S. CANCEL	→ A • C
Oniyaki	A • C
R.E.D. Kick	B • D
Kototsuki S. CANCEL	B • D
Mu Shiki	A • C

IORI YAGAMI

Move	Input
Ge Shiki: Yumebiki	→ A A
Ge Shiki: Goufu In 'Shinigami'	→ B
Ge Shiki: Yuri Ori	air ← B
Sakahagi	close ← • → C
Saka Sakahagi	close ← • → D
Kuzukaze	close → A • C
100 Shiki: Oniyaki S. CANCEL	A • C
311 Shiki: Tsumagushi	B • D
108 Shiki: Yami Barai	A • C
127 Shiki: Aoi Hana S. CANCEL	A • C x3
212 Shiki: Koto Tsuki In	B • D
Ura 327 Shiki: Yami Sugi	A • C
Kin 1211 Shiki: Yaotome	A • C

KYO KUSANAGI

Ge Shiki: Goufu You	→ B
Ge Shiki: Naraku Otoshi	air ↓ C
88 Hachi Juu Hachi Shiki	↘ D
Hatsugane	close ← • → C
Issetsu Seoi Nage	close ← • → D
75 Shiki: Kai	B • D
100 Shiki: Oniyaki S. CANCEL	A • C
114 Shiki: Aragami	A
↳ 128 Shiki: Kono Kizu	A • C
↳ Ge Shiki: Migiri Ugachi	A • C
↳ 125 Shiki: Nana Se	B • D
↳ 127 Shiki: Yano Sabi	A • C
↳ Ge Shiki: Migiri Ugachi	A • C
↳ 125 Shiki: Nana Se	B • D
115 Shiki: Dokugami	C
↳ 401 Shiki: Tsumi Yomi	A • C
↳ 402 Shiki: Batsu Yomi	→ A • C
100 Shiki: Oniyaki	A • C
707 R.E.D. Kick	B • D
427 Shiki: Hikigane S. CANCEL	B • D
910 Shiki: Nue Tsumi	A • C
524 Shiki Kamukura	A • C
Ura 108 Shiki: Orochinagi	A • C hold

KRIZALID - SUB BOSS

UNLOCK KRIZALID CHARACTERS

You need an Unibios.

You have both Dips 1-3 and 2-3 turned on at the 'How to Play Screen'.

Once you're on the player select screen, Highlight either K' or Maxima,

Press and [hold] START, then press any button to get version 1 of Krizalid.

Press and [hold] SELECT, then press any button to play as version 2.

Once you have selected him, Turn the Dips off and resume normal play.

Low Kicks	↓ B • D
Overhead Axe Kick	[far] D
Dead Fall	[close] ← • → C • D
Negative Anguish	↓↘→ A • C
Demon Landing	[air] ↓↘→ B • D

KRIZALID - FINAL BOSS

Cut Spin	→ A
Low Kicks	↓ A • B • D
Overhead Axe Kick	[far] D
Dead Fall	[close] ← • → C • D
Tuhon Rage	↓↘→ A • C
Lethal Impact S. CANCEL	↓↘→ B • D
Rising Darkmoon S. CANCEL	→↓↘ A • C
Desperate Moment	→↘↓↙← A • C
↳ Moment Penetration	← • → A • C
Desperate Overdrive	↓↘→ →↘↓↙← A • C
End of Eden	↓↙← ←↙↓↘→ A • C